

Dear Parents and carers,
Here is our topic for this half term.
Please also see the Creative Homework sheet and Knowledge Organiser for ideas about supporting your child's Learning Journey. Have fun!

Wow Event/Hook: French food tasting

Topic Outcome: To have an understanding of French culture and how it differs from our own.

As Musicians we will: Develop our singing techniques and to understand that music from different parts of the world and different times, has different features.

As Athletes we will: Play competitive net games. We will apply the basic principles of tennis. We will continue to build our fitness through a range of physical activities and challenges.

As Readers we will: Use our VIPERS skills to find key information about life in France and French culture. We will also focus on fairy tales, many of which originate from France and look at fairy tale characters.

As Citizens we will: Focus on making healthy choices with regards to food, exercise and friendship. We will talk about how to keep ourselves and others safe and how to keep calm and deal with difficult situations.

WHAT WE ARE LEARNING:



As Geographers we will: Locate the world's countries using maps and an atlas focusing particularly on France and Europe. We will look at the geographical similarities and differences between France and the United Kingdom through the study of human and physical geography.

As Authors we will:

Create a persuasive leaflet to encourage readers to visit France.

As Scientists we will: Look at the different part of a plant and explore the part that flowers play in the life cycle of flowering plants, including pollination, seed formation seed dispersal.

As Speakers we will:

Develop our role play skills by improvising what might happen next in a setting that is familiar to the children.

As Artists we will: We will study the life and works of Vincent Van Gogh and create a watercolour painting of our own local area in his style..

As Linguists we will:

Build our French vocabulary for salutations.